



# Polymer design using genetic algorithm and machine learning

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## ABSTRACT

Data driven or machine learning (ML) based methods have been recently used in materials science to provide quick material property predictions. Although powerful and robust, these predictive models are still limited in terms of their applicability towards the design of materials with target property or performance objectives. Here, we employ a nature-mimicking optimization method, the genetic algorithm, in tandem with ML-based predictive models to design polymers that meet practically useful, but extreme, property criteria (*i.e.*, glass transition temperature,  $T_g > 500$  K and bandgap,  $E_g > 6$  eV). Analogous to nature, the characteristic properties of a polymer are assumed to be determined by the constituting types and sequence of chemical building blocks (or fragments) in the monomer unit. Evolution of polymers by natural operations of crossover, mutation, and selection over 100 generations leads to creation of 132 new (as compared to 4 already known cases) and chemically unique polymers with high  $T_g$  and  $E_g$ . Chemical guidelines on what fragments make up polymers with extreme thermal and electrical performance metrics have been selected and revealed by the algorithm. The approach presented here is general and can be extended to design polymers with different property objectives.

## 1. Introduction

Polymers have found enormous use in numerous applications, due to their versatility and the richness of their chemical diversity [1]. The latter aspect also poses a challenge. The near-infinite chemical space spanned by polymers leads to a daunting search problem. *Edisonian* trial-and-error and intuition-based strategies may not be efficient, and run the risk of missing good solutions. Moreover, if such strategies use traditional experimental or computational routes, they may be time- and resource-intensive. Machine learning (ML) based surrogate models, trained on available polymer-property datasets, can make instantaneous property predictions for a new polymer, and may alleviate the burden on time and resources [2–13]. But such accelerated prediction options still leave open the challenge of accumulating a large and diverse candidate set of polymers for which predictions need to be made. It is completely unclear how one would make such a candidate set “complete” enough so as to not miss suitable and important candidates.

A more general and appropriate approach would be to solve the “inverse problem”, *i.e.*, given the desired property objectives, directly generate polymers that satisfy those objectives, as opposed to screening from a pre-defined candidate set. There have been attempts to perform such designs in the past [14,15], but they have been limited in terms of the explored chemical space, as they are constrained by the available

choices of the building units. Recently, machine learning based generative models, such as variational autoencoders (VAE) and generative adversarial networks (GAN), have also been utilized to solve the inverse problem [16–23]. They learn a mapping from a continuous latent space to the materials space, using which new materials with desired properties are generated after solving the optimization problem in the latent space. While this approach remains attractive for drug discovery, its application to periodic systems such as polymers is in a state of infancy.

In this contribution, we set our goal as the design of polymers with two extreme properties: high glass transition temperature ( $T_g$ ) and high bandgap ( $E_g$ ). The former is desirable to find polymers that have high thermal stability at high temperatures. The latter is useful for polymers that can withstand high electric fields, and display high dielectric strength. Collectively, these two properties are essential for several applications, including high-temperature high-energy density dielectrics [24]. The difficulty in achieving these desired property objectives becomes apparent when we check the literature of known polymers: only four out of  $\sim 12,000$  reference polymers collected from literature [25–28] meet the target properties ( $T_g > 500$  K and  $E_g > 6$  eV) as illustrated in Fig. 1. In this figure, the  $T_g$  and  $E_g$  estimates for the  $\sim 12,000$  known polymers were made using our past ML models.[3] As can be seen from Fig. 1, the inverse relation between the  $E_g$  and the  $T_g$  makes it difficult to find polymers that meet both property criteria

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simultaneously. Indeed, the criteria are met only for 4 known polymers.

## 2. Methods

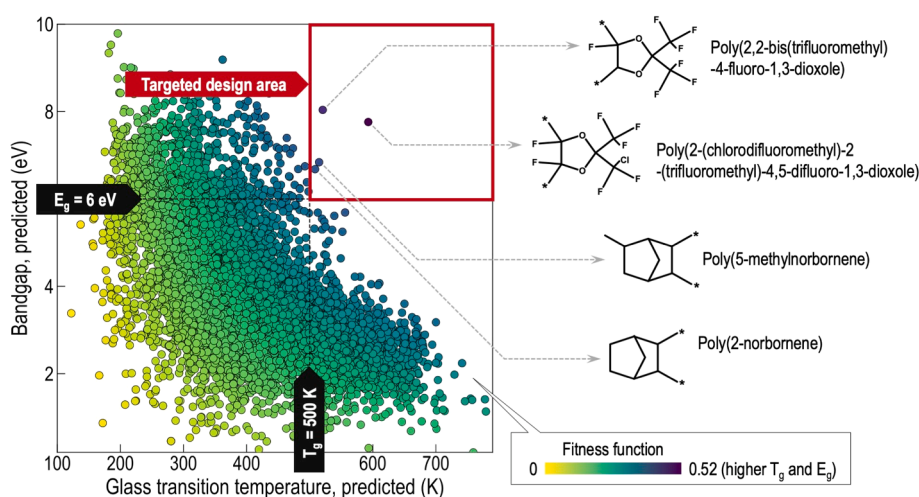
The genetic algorithm (GA), a simulated evolution-based search algorithm, is a powerful method to tackle this inverse problem of polymer design using the principle of natural selection that drives biological evolution [29]. In analogy with how nature uses the basic steps of *crossover*, *mutation* and *selection* for evolution of species, in this work we use GA to evolve a generation of polymer candidates to ‘survive’ user-defined property objectives. The inherent structure of a polymer makes its treatment using GA straightforward—a polymer can be thought of as a sequence of chemical building blocks connected to each other by covalent bonds (analogous to DNA base pairs), and the properties of a polymer are functions of the constituent chemical building blocks and their relative ordering (analogous to DNA). Thus, starting from a generation of candidate polymers, crossover and mutations operations may be performed to alter their sequence of chemical building blocks, and obtain new polymer offsprings. A user-defined fitness function (here, based on desired  $T_g$  and  $E_g$  property objectives) has to be then evaluated to aid in the retention of only the top performing offsprings, which then become the parent generation for the next iteration. This GA cycle may be repeated until sufficient number of candidates with desired properties are obtained.

The evaluation of polymer candidates to see if they meet the desired property objectives, *i.e.*, computation of the fitness function, is a crucial component of GA for polymer design. This step has been a major bottleneck since polymer property estimation through experiments or computations is very expensive and time-consuming. However, with the recent development of cheap and reliable ML models for polymer property estimation, the fitness function can now be computed in a fraction of a second. For this work, we developed ML-based predictive  $T_g$  and  $E_g$  models using the framework described in our previous works [3,30]. The ML models were based on a hierarchical polymer fingerprinting scheme and Gaussian process regression [3,31]. While the  $T_g$  model was trained on an experimental dataset of 5,072 polymers, the  $E_g$  model was learned using density functional theory (DFT) computed  $E_g$  values of 562 polymers. These ML models were found to be accurate with a root mean square error (RMSE) of 19 K and 0.26 eV for  $T_g$  and  $E_g$  predictions, respectively (Fig. S1). Stitching all the different pieces together, the GA can be used to search the polymer space as follows:

1. Starting from a randomly selected generation of polymer candidates, crossover and mutation operations are performed to produce new polymer candidates by altering the chemical building blocks and their sequence.
2. ML models are then be used to make quick property estimates for the newly generated polymer candidates and evaluate their fitness.
3. Only the top candidates with best fitness evaluation are retained as parent polymers, and the above steps are iterated until sufficient number of polymer candidates with desired properties are found. Here, we defined the fitness function as (normalized  $T_g$ )  $\times$  (normalized  $E_g$ ), where the normalization was performed to negate the effect of  $T_g$  being usually two orders of magnitude higher than  $E_g$ .

Overall workflow of the GA process is illustrated in Fig. 2a. A monomer repeat unit of polymers is represented using its constituent chemical building blocks, *e.g.*, polyvinyl chloride CCl can be written using chemical blocks \*C\* and \*C[Cl]\*, with “\*” representing an open end of a building block. A total of 3,045 building blocks were extracted from ~12,000 reference polymers using the “breaking of retrosynthetically interesting chemical substructures” (BRICS) algorithm as implemented in the RDKit Python package [32,33]. We note that each of the chemical building blocks has 1–4 end points (represented by the symbol “\*”) that can act as a connection point with other chemical building blocks. To initiate the GA process, 100 polymers consisting of 8 building blocks in their monomer unit were created in the first generation. The building blocks were chosen randomly while respecting their frequency of occurrence in the reference polymer dataset. In each GA iteration, the top 10 polymer with highest fitness evaluation, *i.e.*, (normalized  $T_g$ )  $\times$  (normalized  $E_g$ ), were retained as parents to create the next generation offsprings through crossover and mutation operations.

During crossover, two parent polymers generate an offspring by combining one random segment of a parent polymer with another random segment of the other parent. The segmentation point of a parent polymer was chosen using a Gaussian function with a mean pointing to the center of the monomer unit. For example, for polymers with 8 building blocks in the monomer unit, the segmentation mostly occurs at their middle, with each resulting polymer segment containing 4 blocks. We allowed a small variation of choosing the segmentation position so that the monomer unit can be separated into the fragments with more or less number of blocks. Further, for each parent polymers the segmentation process was performed 4 times, resulting in a total of  ${}^{10}C_2 \times 4 = 180$  offspring polymers from 10 parent polymers in each iteration. Like in Nature, mutation operations were also incorporated to diversify



**Fig. 1.** Property map of glass transition temperature vs bandgap predicted by ML models. Among 12,721 known polymers, only four polymers meet the desired property objectives ( $T_g > 500$  K and  $E_g > 6$  eV). The  $T_g$  and  $E_g$  values are based on ML predictions. The fitness function used for color code was defined as (normalized  $T_g$ )  $\times$  (normalized  $E_g$ ).

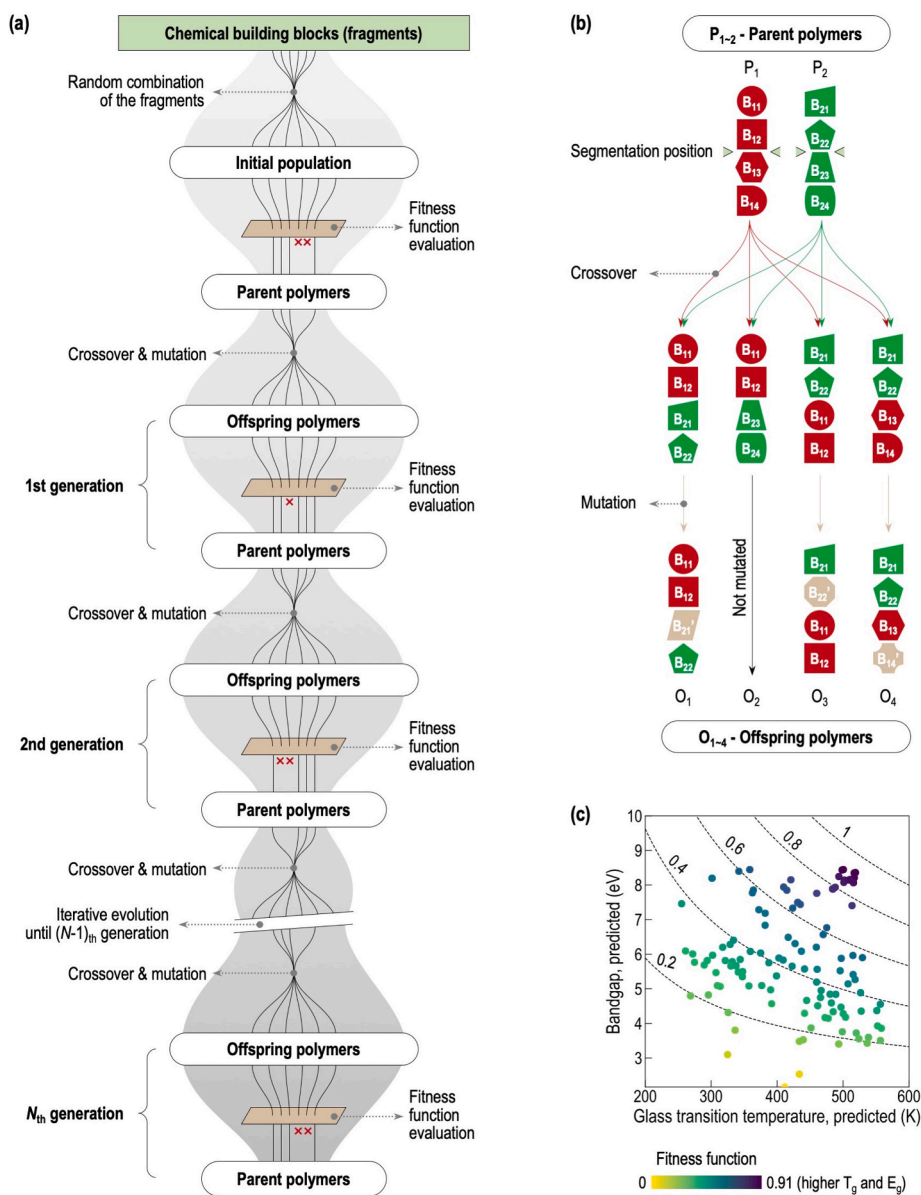


Fig. 2. Process to design polymers using genetic algorithm framework. (a) Overall workflow of iterative evolution of polymer generations. (b) Crossover and mutation to create offspring polymers from a pair of parent polymers. Polymers with four chemical building blocks (fragments) are shown for demonstration. (c) Offspring polymers mapped on to the property space of  $T_g$  vs bandgap  $E_g$ . 10 offspring polymers with highest fitness function are selected as parents in each iteration.

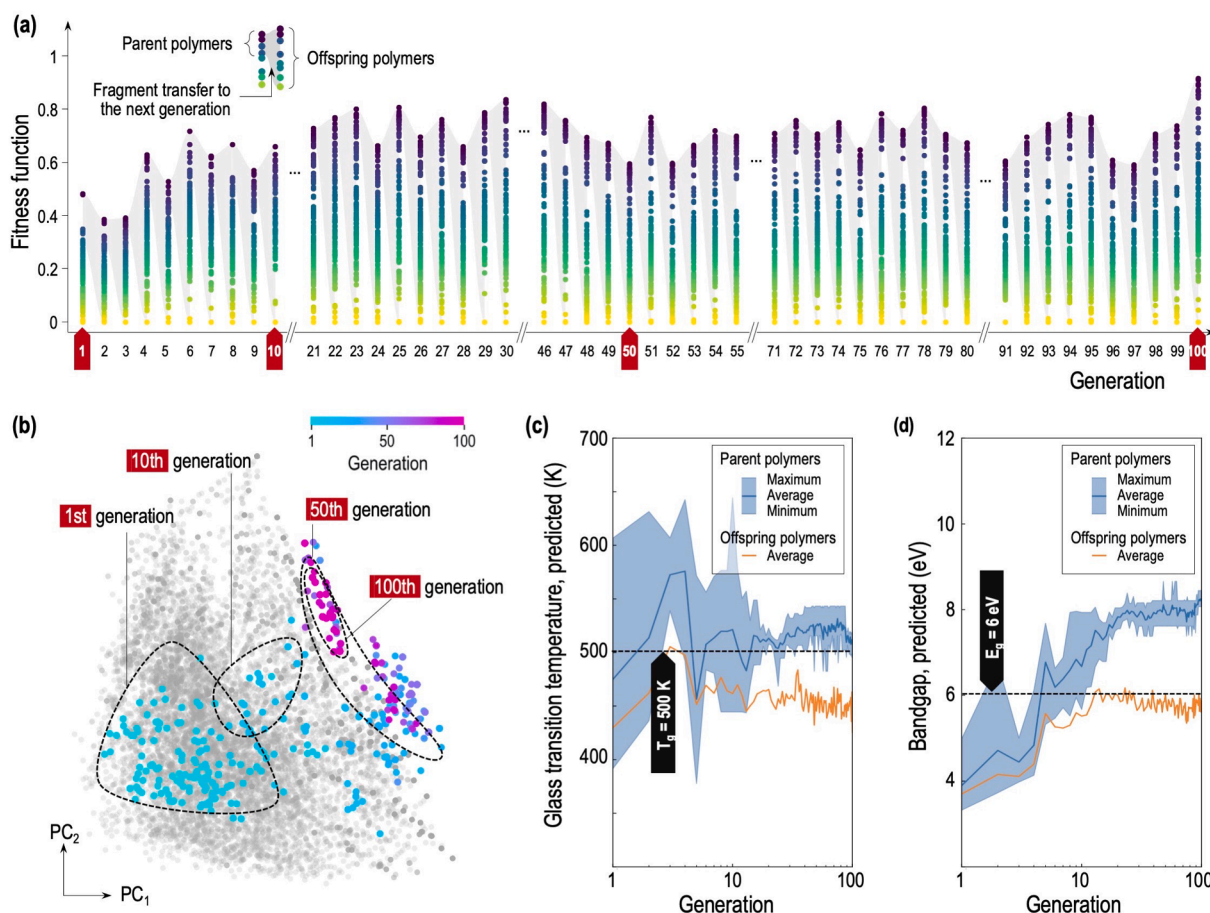
the “gene pool”. A randomly selected polymer building block in the monomer unit was replaced with a new building block randomly chosen from the list of 3,045 blocks. We assigned a significant chance (40%) of mutation for each offspring polymer in order to promote the chemical diversification. During the evolution, offspring polymers that disobey some known chemical rules, e.g., having unstable motifs such as  $*OOO*$ , or polymer assembling rules, e.g., having repeat unit with more than 3 end points such as  $*CC(*)CC*$ , were discarded from the candidates list. Crossover and mutation steps are schematically demonstrated in Fig. 2b using two exemplary polymers of 4 fragments each. The fitness function evaluations were made using  $T_g$  and  $E_g$  predictions from a pair of pretrained ML models. The evaluated fitness function for a few example polymers are depicted in Fig. 2c.

### 3. Results and discussion

Using the GA process we were able to design 132 new polymers that meet the target property objectives. This was achieved in 100

generations of evolution and from a cumulative of 12,675 offspring polymers. Fig. 3 displays the change in the chemical diversity of all polymers generated, and the corresponding evolution in the  $T_g$  and  $E_g$  property predictions, throughout the 100 generations. During the early generations (e.g., 1–10), the fragments search space is still very diverse and arbitrary, with a low probability to generate target offspring polymers with both high  $T_g$  and  $E_g$ . Thus, average fitness function values can be seen to be relatively low in the earlier generations in Fig. 3a. However, with the progression of the evolutionary process, within each generation of polymer candidates, 10 offspring polymers with high fitness function are retained as parents and suitable building blocks that may contribute towards the desired properties are transferred to the next generation. This results in an overall increase in the fitness function value with every iteration. The later in the evolutionary process, higher the chance to incorporate “better” fragments, and thereby, higher the likelihood of discovering offspring polymers with desired properties.

The explored polymer chemical space is illustrated in Fig. 3b using the first two principal components ( $PC_1$  and  $PC_2$ ) obtained through



**Fig. 3.** Evolution of the fitness function, chemical diversity, and  $T_g$  and  $E_g$  predictions of polymers across the 100 GA iterations. (a) Fitness function evaluations for all the polymers generated in every GA iteration. From each generation, 10 offspring polymers with highest fitness function values are selected as parent polymers. ‘Good’ fragments from these parent polymers are transferred to the next generation, resulting in discovery of polymers with desired properties in the later generations. (b) 12,675 polymers projected on 2D PC space (PC generated using their polymer fingerprints). All polymers created during 100 generations are represented by gray points. Selected parents are color-coded by their generation number. Area of polymers created at the generation # 1, 10, 50, and 100 are selected to visualize the convergence in chemical diversity with evolution. Change in (c)  $T_g$  and (d)  $E_g$  predictions of polymers with every generation.

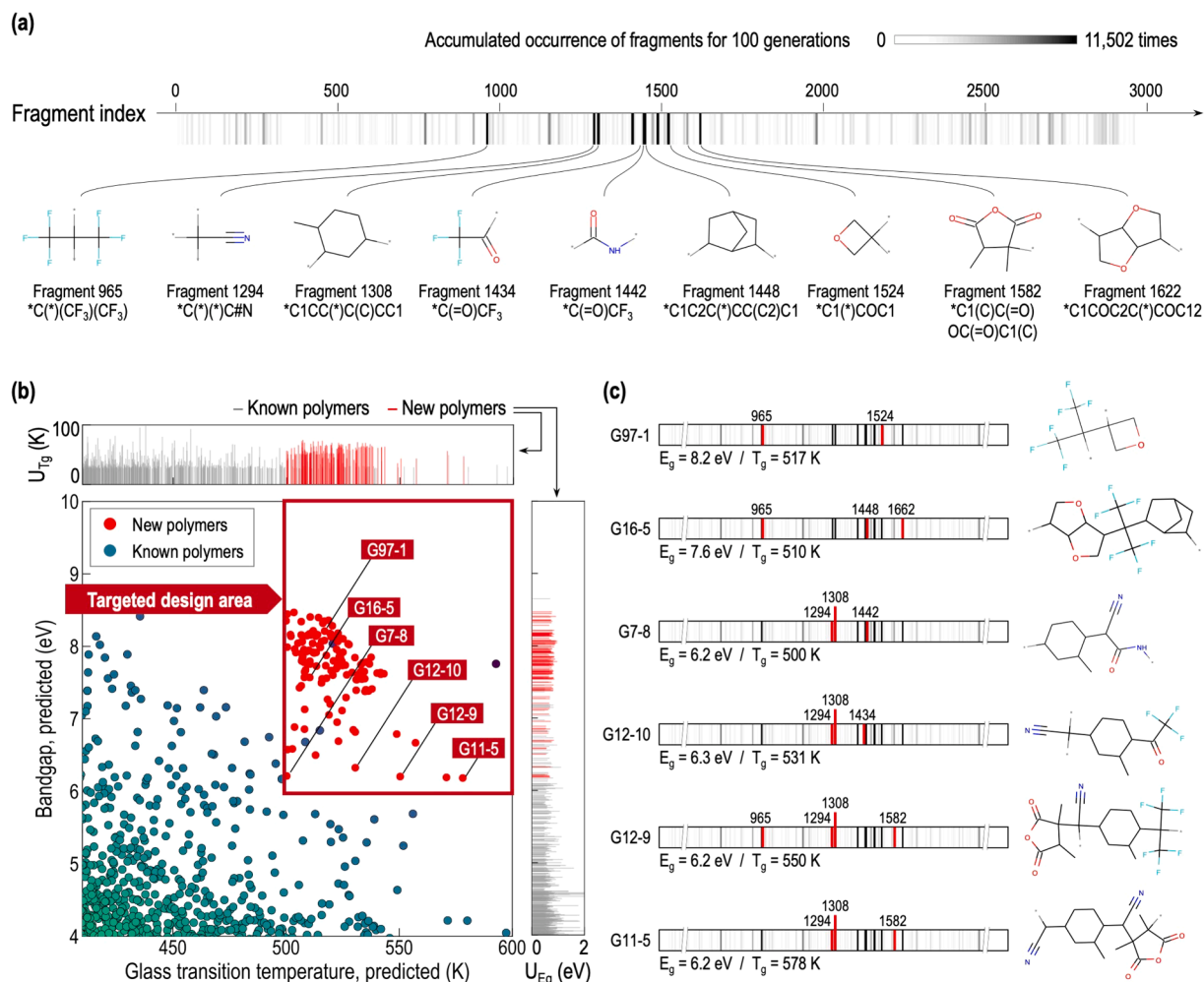
principal component analysis (PCA) on the fingerprint of all polymers generated during the 100 GA iterations. In the earlier generations, parent polymers are sparse and occupy a wide region of the chemical space, demonstrating their chemical diversity and distinctiveness. However, with the progression of the evolutionary process, the area occupied by each generation of parent polymers becomes narrower. Nonetheless, the mutation operation allow introduction of fragments that were originally not part of the parent polymers, and prevents a generation of polymer candidates to converge to a chemically equivalent point. Fig. 3c and d respectively capture the overall change in the  $T_g$  and  $E_g$  predictions for all the offspring and the parent polymers with every iteration. The  $E_g$  and  $T_g$  predictions for the parent polymers can be seen to increase with number of iterations, finally, converging at  $\sim 9$  eV and  $\sim 520$  K, respectively, which are higher than the desired property objectives.

Next, we perform analysis on the polymers discovered using the GA process. After the 100th generation, 132 new polymers pass the desired property objectives. In terms of chemical fragments, we found every discovered polymer candidate to contain at least one ring in the main-chain and/or in the pendant group. Further, more than 50% of the polymers had terminal group of difluorocarbon,  $*C(*) (F)F$ , and/or trifluoromethyl,  $*C(F)(F)F$ . Other dominant fragments that appear consistently throughout the evolutionary process and, therefore, could be responsible for high  $T_g$  and  $E_g$  property values in polymers, are shown in Fig. 4a. The color in the gene strip represents the cumulative number

of occurrences of a fragment over 100 generations, with the frequently occurring fragments depicted by the darker bars on the strip. The ordering of the fragments is based on their chemical similarity (determined using the first PC of PCA performed on fingerprint vectors of 3,045 fragments). Thus, similar fragments like  $*C(*) (*)CC$  (Fragment 225) and  $*C(*) C*$  (Fragment 276) are positioned close to each other on the strip. Based on the spread of dominant fragments in Fig. 4a, it can be concluded that a diverse set of fragments can lead to high  $T_g$  and  $E_g$  property values.

Six example polymers designed in this work are presented in Fig. 4b and c, along with their ML predicted  $T_g$  and  $E_g$  values, and their constituent fragments depicted on the gene strips. The GPR based uncertainty in the  $T_g$  and  $E_g$  predictions are also included, which can be seen to be not very high; the discovered polymers had an overall GPR uncertainty in  $T_g$  and  $E_g$  predictions of 50 K and 0.7 eV, respectively. Not only the discovered polymers appears reasonable, a few common chemical blocks found during the GA process agree well with known chemical intuition. For example, fluorine atoms in  $*C(*) (CF_3) (CF_3)$  (Fragment 965) are known to contribute towards higher  $E_g$  by introducing lower (higher) C–F  $\sigma$  bonding (anti-bonding) orbitals. The presence of saturated rings not only induce high  $T_g$  because of their rigidity, but also provide high  $E_g$  owing to their low C–C and C–H  $\sigma$  bonding energy levels. Additionally, the polar groups present in the example polymers, including the  $*N(H)*$ ,  $*OH$  and  $*C(F)*$  groups, can further enhance the dipole-dipole and H-bonding interactions, leading to high





**Fig. 4.** Virtual gene strip of polymers and example of new polymer designs. (a) Gene strip shows cumulative occurrence of all fragments (chemical building blocks) over 100 generations of evolution. Nine fragments obtained from six hand-picked example polymer designs are indicated using their SMILES representation. (b) Position of 132 polymer designs generated during the 100 GA iterations on the map of  $T_g$  vs  $E_g$ . Uncertainty estimates for the predicted  $T_g$  ( $U_{Tg}$ ) and predicted  $E_g$  ( $U_{Eg}$ ) are shown together. Six hand-picked example polymers are highlighted with tags ‘G#-#’ representing the generation number G# and parent index #. (c) Gene strip and structure of the example polymers. A symbol ‘\*’ marks an open position in polymer chain or chemical building block. Polymers that meet the design criteria consist of 2–6 building blocks, although the GA process was initiated with polymers containing 8 blocks. This is owing to the available flexibility in the segmentation position during crossover.

$T_g$ .

#### 4. Conclusions

In general, we believe that the GA algorithm can rapidly and reliably assist polymer design for specific applications, especially high-temperature energy capacitors. Over a hundred new polymer candidates, six of them are shown in Fig. 4, are proposed for further experimental validation. This approach has several clear advantages. First, the GA process developed here was demonstrated with a randomly generated initial population, assuming no prior knowledge on the desirable polymers. Such information, if available, could be particularly useful. In particular, by biasing the initial population and/or the mutation operation towards favorable building blocks (or fragments), the GA search for target polymers may be significantly accelerated. Alternatively, we can further narrow down the searching in GA with desired chemical subspaces and specific structural arrangements, e.g., the novel polyoxafluoronorborene polymer dielectric for high temperature, high energy capacitors [24].

Second, because this GA scheme involves less number of tuning parameters than other generative models, e.g., VAE and GAN, it provides a

more viable, cheaper, and efficient option for the scenario in which training data are small. However, the different GA parameter choices, e.g., the quality and the size of the initial generation, chance of mutation, and possible building blocks, which significantly impact the results obtained, must be optimized using a laborious trial-and-error approach.

Finally, we note that this polymer design approach is generalizable to other property objectives, provided corresponding reliable property prediction models (ML or otherwise) can be developed. The efficiency of this approach is dependent on the accuracy and the computational cost of the underlying property prediction models. With more efforts being devoted towards polymer database development and construction of associated ML property prediction models, we expect this approach to become more general, accurate and efficient.

Moving forward, we expect to generalize this scheme in order to handle more complex polymer systems, including ladder and cross-linked polymers. Furthermore, the scoring function can also be improved to incorporate other important design aspects, such as polymer thermodynamic and chemical stability, and/or its ease of synthesizability.

## 5. Data availability

The DFT computed bandgap used in this work is available at our online repository <https://khazana.gatech.edu>.

## CRedit authorship contribution statement

**Chiho Kim:** Conceptualization, Methodology, Software, Investigation, Visualization, Writing - original draft, Writing - review & editing. **Rohit Batra:** Writing - original draft, Writing - review & editing, Software. **Lihua Chen:** Writing - review & editing, Methodology. **Huan Tran:** Data curation, Writing - review & editing. **Rampi Ramprasad:** Supervision, Methodology, Funding acquisition, Resources, Writing - review & editing.

## Declaration of Competing Interest

The authors declare that they have no known competing financial interests or personal relationships that could have appeared to influence the work reported in this paper.

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## Appendix A. Supplementary data

Supplementary data associated with this article can be found, in the online version, at <https://doi.org/10.1016/j.commat.2020.110067>.

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